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## **Taking a Look at Agile Practices Through the Lens of ...**

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## **Agile Principles, Patterns, and Practices in C#**

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(Alan Apt Series) Hardcover – Illustrated, 20 November 2002 by Robert Martin (Author) 4.7 out of 5 stars 49 ratings

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A must-read for developers willing to build maintainable, testable and scalable software. It teaches you the basics for agile "software development", TDD, SOLID principles, design patterns and much more. Also, you really need to try out the patterns and practices presented in this book so you can feel how it is to create a "Clean Architecture".

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This book really covers two topics: Agile management methods and development practices used by agile team. Section I, the description

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of the Agile methodology is brief. This is obviously the intent of the author and agile is meant to be documentation-light. This section only consists of 100 pages.

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Written by a software developer for software developers, this book is a unique collection of the latest software development methods. The author includes OOD, UML, Design Patterns, Agile and XP methods with a detailed description of a complete software design for reusable programs in C++ and Java. Using a practical, problem-solving approach, it shows how to develop an object-oriented ...

## **Agile Software Development: Principles, Patterns, and ...**

Read Section 1, Agile Development. The chapters in this section

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provide an in-depth discussion of agile principles and practices. They'll take you from requirements to planning to testing, refactoring, and programming. It will give you guidance on how to build teams and manage projects. It will help you get your projects done.

## **Agile Software Development, Principles, Patterns, and ...**

Readers will come away from this book understanding Agile principles, and the fourteen practices of Extreme Programming Spiking, splitting, velocity, and planning iterations and releases Test-driven development, test-first design, and acceptance testing Refactoring with unit testing Pair programming Agile design and design smells The five types of UML diagrams and how to use them effectively Object-oriented package design and design patterns How

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to put all of it together for a real-world ...

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